

STAR TREK ROLEPLAYING GAME

CHARACTER RECORD SHEET

Name		Rank	
Species		Position	
Gender		Assignment	

ATTRIBUTES

Fitness	
Strength	
Vitality	
Coordination	
Dexterity	
Reaction	
Intellect	
Logic	
Perception	

Presence	
Willpower	
Empathy	
PSI	
Range	
Focus	

Courage	
Renown	
Aggression	
Discipline	
Initiative	
Openness	
Skill	
Resistance	

BACKGROUND HISTORY

MILITARY

STAGE	DESCRIPTION OR ASSIGNMENT
Early Life	
Academy Life	
Cadet Cruise	
Tours of Duty	

CIVILIAN

Early Life	
Advanced Training	
Professional Career	

WOUND LEVELS

Healthy	Stunned (+1)	Injured (+1)	Wounded (+2)	Incapacitated (-)	Near Death (-)

ADVANTAGES

DISADVANTAGES

SKILLS

SKILL	L	SPECIALIZATION(S)	L(s)	SKILL	L	SPECIALIZATION(S)	L(s)
Administration				Social Sciences			
Behavior Modification				Space Sciences			
Command				World Knowledge			
Diplomacy				Acrobatics			
Espionage				Animal Handling			
Persuasion				Athletics			
Planetary Tactics				Bargain			
Starship Tactics				Charm			
Strategic Operations				Concealment			
Computer				Craft			
Demolitions				Culture			
Energy Weapons				Disguise			
Engineering, Material				Dodge			
Engineer, Propulsion				Fast Talk			
Engineering, Systems				Gaming			
First Aid				History			
Heavy Weapons				Intimidation			
Personal Equipment				Knowledge			
Planetside Survival				Languages			
Projectile Weapon				Law			
Security				Merchant			
Shipboard Systems				Primitive Weaponry			
Unarmed Combat				Search			
Vehicle Operations				Sleight of Hand			
Life Sciences				Stealth			
Medical Sciences				Streetwise			
Physical Sciences				Theology			
Planetary Sciences							

PSIONICS

SKILL	L	SKILL	L
Mind Control		Projective Empathy	
Mind Meld		Projective Telepathy	
Mind Shield		Receptive Empathy	
		Receptive Telepathy	

NOTES